

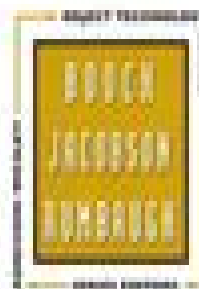


ATL INTERNALS

SECOND EDITION

WORKING WITH ATL 8

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Atl Internals

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ATL Internals Chris Sells, Kirk Fertitta, Christopher Tavares, Brent E. Rector, 2006-07-05 The Classic Guide to ATL Now Updated for ATL 8 and Visual Studio 2005 Four leading Windows programming experts systematically reveal ATL's inner workings explaining not just how ATL works but why it works the way it does Client side developers will master ATL's resources for windowing COM control MFC integration web service proxy generation and more Server side programmers will discover ATL's full COM server and object services and its extensive support for high throughput high concurrency web applications and services Every Windows developer will learn powerful ways to increase flexibility reduce overhead and maximize transparency and control Discover ATL's internals through diagrams example code and internal ATL implementation code Walk through wizards that simplify ATL usage in common applications Master string handling in C COM and ATL Leverage ATL smart types including CComPtr CComQIPtr CComBSTR and CComVariant Understand and choose the right options for implementing IUnknown Create glue code that exposes COM objects from COM servers Use canned interface implementations to support object persistence COM collections enumerators and connection points Build standalone applications and UI components with ATL window classes and controls Use ATL Server to develop web applications that run on Microsoft IIS

ATL Internals Chris Tavares, 2007 The Active Template Library ATL is a set of small efficient and flexible classes created by Microsoft that facilitate the creation of interoperable components for developing Windows applications The latest version of ATL is version 8 released with Visual Studio 2005 While NET has been getting all the attention recently there is still a huge base of installed COM ATL code Many programmers are dealing with difficult issues adding new NET code to that installed base At the same time there are many instances where ATL is still the superior choice for new applications applications that have to run fast and efficiently on Windows where the CPU doesn't have the memory or bandwidth to run NET This book will be a godsend to developers in both of those situations As one tech reviewer put it Any programmer needing to transition ATL code to NET will need this book The first edition was widely praised and sold close to 20 000 units While ATL is no longer the cutting edge of Microsoft developer tools there should still be a strong market for authoritative complete deep coverage of the newest version of this standard tool

ATL Internals Brent Rector, Chris Sells, 1999 ASP Internals Jon Flanders, 2001 Because the source code for ASP is not openly available author Jon Flanders has created an ASP clone Active COM Pages ACP In revealing its source code he provides a view under the hood of ASP so developers can finally see and understand how it works and how they can most effectively work with it ASP Internals covers each aspect of the ASP runtime It demonstrates ASP integration with COM transactional services And most important it shows readers how COM objects are created and interact with ASP Other important topics include How ASP is translated to and from the HTTP protocol ASP IIS and ISAPI including threads security and the Web Application Manager Active Scripting with an explanation of how to add named objects to running scripts ASPs IResponse and IRequest

interfaces and how they interact with HTTP through ISAPI ASP state management at the session and application levels and related performance issues How ASP and the Scripting Engine integrate with COM ASP integration with COM transactional services ASPs built in internationalization features including a look at Unicode Numerous code examples written in VBScript demonstrate best practices **The Guru's Guide to Transact-SQL** Ken Henderson, 2000-02-23 Since its introduction over a decade ago the Microsoft SQL Server query language Transact SQL has become increasingly popular and more powerful The current version sports such advanced features as OLE Automation support cross platform querying facilities and full text search management This book is the consummate guide to Microsoft Transact SQL From data type nuances to complex statistical computations to the bevy of undocumented features in the language The Guru's Guide to Transact SQL imparts the knowledge you need to become a virtuoso of the language as quickly as possible In this book you will find the information explanations and advice you need to master Transact SQL and develop the best possible Transact SQL code Some 600 code examples not only illustrate important concepts and best practices but also provide working Transact SQL code that can be incorporated into your own real world DBMS applications Your journey begins with an introduction explaining language fundamentals such as database and table creation inserting and updating data queries joins data presentation and managing transactions Moving on to more advanced topics the journey continues with in depth coverage of Transact SQL performance tuning using tools such as Query Analyzer and Performance Monitor Nuances of the various T SQL data types Complex statistical calculations such as medians modes and sliding aggregates Run sequence and series identification and interrogation Advanced Data Definition Language DDL and Data Management Language DML techniques Stored procedure and trigger best practices and coding methods Transaction management Optimal cursor use and caveats to look out for Full text search Hierarchies and arrays Administrative Transact SQL OLE Automation More than 100 undocumented commands and language features including numerous unpublished DBCC command verbs trace flags stored procedures and functions Comprehensive written in understandable terms and full of practical information and examples The Guru's Guide to Transact SQL is an indispensable reference for anyone working with this database development language The accompanying CD ROM includes the complete set of code examples found in the book as well as a SQL programming environment that will speed the development of your own top notch Transact SQL code **Managing Software Requirements** Dean Leffingwell, Don Widrig, 2000 A classic treatise that defined the field of applied demand analysis Consumer Demand in the United States Prices Income and Consumption Behavior is now fully updated and expanded for a new generation Consumption expenditures by households in the United States account for about 70% of America's GDP The primary focus in this book is on how households adjust these expenditures in response to changes in price and income Econometric estimates of price and income elasticities are obtained for an exhaustive array of goods and services using data from surveys conducted by the Bureau of Labor Statistics providing a better understanding of consumer demand Practical models for forecasting future

price and income elasticities are also demonstrated Fully revised with over a dozen new chapters and appendices the book revisits the original Taylor Houthakker models while examining new material as well such as the use of quantile regression and the stationarity of consumer preference It also explores the emerging connection between neuroscience and consumer behavior integrating the economic literature on demand theory with psychology literature The most comprehensive treatment of the topic to date this volume will be an essential resource for any researcher student or professional economist working on consumer behavior or demand theory as well as investors and policymakers concerned with the impact of economic fluctuations

The UML Profile for Framework Architectures Marcus Fontoura,Wolfgang Pree,Bernhard Rumpe,2002 This book presents a set of principles for designing frameworks and practical techniques for adapting them efficiently It also describes how UML may be used to model frameworks and their applications and proposes a set of extensions to the UML which apply specifically to framework design

Borland C++ Builder 6 Developer's Guide Jarrod Hollingworth,Bob Swart,2003 0672324806 1d The definitive guide to the latest version of Borlands powerful C Builder Provides complete coverage of C Builder Web Services development now a key component of C Builder Borland C Builder remains best in class IDE over the past 5 years for C solutions Written by a team of top C Builder experts with expertise in a variety of technical areas related to C application development C Builder 6 Developers Guide is revised for the latest version of C Builder the biggest update to C Builder in years C Builder is an ANSI C IDE The version 6 adds BizShape a tool to build Web Services using XML SOAP NET and BizTalk from Microsoft and SunONE from Sun Microsystems Other new components include WebSnap for Web application development DataSnap for database development and CLX which allows cross platform development for Unix and Linux The new NetCLX Internet components allow development of cross platform applications with Apache Microsoft IIS and Netscape Web Server applications C Builder 6 Developers Guide continues as the definitive guide for Borlands C Builder providing a clear and concise reference for C developers C Builder Developers Guide is a unique combination of over 35 C Builder experts from around the globe This team brings hundreds of thousands of working hours in professional software development to the creation of this extensive work Leading the team are Jarrod Hollingworth Bob Swart Mark Cashman and Paul Gustavson Jarrod is running Backslash <http://www.backslash.com.au> loping software applications for the Internet and key business sectors and working as a software development consultant Bob aka Dr Bob is an internationally recognized UK Borland Connections member and an independent technical author trainer and consultant using C Builder Kylix and Delphi based in The Netherlands Mark Cashman is an independent C developer in the U S Paul Gustavson lives in Virginia and is a senior systems engineer for Synetics Inc a U S based company providing knowledge management systems engineering and enterprise management services

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quick reference to the most useful parts of the UML notation and a useful summary of diagram types that were added to the UML 2.0. If you are like most developers you don't have time to keep up with all the new innovations in software engineering. This new edition of Fowler's classic work gets you acquainted with some of the best thinking about efficient object-oriented software design using the UML in a convenient format that will be essential to anyone who designs software professionally.

MDA Distilled Stephen J. Mellor, 2004. A readable and much needed introduction to MDA. Dr. Jim Arlow, coauthor of UML and the Unified Process, Addison Wesley, 2002, and Enterprise Patterns and MDA, Addison Wesley, 2004. This book provides an excellent introduction to the ideas and technologies that will form the foundation of the model-driven architecture over the coming years. I recommend it wholeheartedly. Dr. Andy Evans, Managing Director, Xactium Limited, UK. Excellent job of distilling MDA down to its core concepts. Krzysztof Czarnecki, University of Waterloo, coauthor of Generative Programming, Addison Wesley, 2000. As systems have grown more crucial to the operations of organizations worldwide, so too have the costs associated with building and maintaining them. Enter model-driven architecture (MDA), a standard framework from the Object Management Group (OMG) that allows developers to link object models together to build complete systems. MDA prevents design decisions from being intertwined with the application and keeps it independent of its implementation. The result is an application that can be combined with other technologies as well as other applications and models that become highly reusable assets. MDA Distilled is an accessible introduction to the MDA standard and its tools and technologies. The book describes the fundamental features of MDA, how they fit together, and how you can use them in your organization today. You will also learn how to define a model-driven process for a project involving multiple platforms, implement that process, and then test the resulting system. MDA Distilled will help you understand the MDA framework, including the platform-independent model (PIM) and the platform-specific model (PSM). The Meta-Object Facility (MOF), the OMG's adopted standard for metamodeling, horizontal vertical, and merging mappings between models, building blocks and marking models, elaborating models, including viewing generated models, and managing manual changes. Building executable models with Executable UML. Agile MDA development. Developers and architects can dramatically improve productivity, portability, interoperability, and maintenance with MDA. Find out how with this essential reference and quickly learn how to harness the significant power of this new framework.

Windows Forms Programming in Visual Basic .NET Chris Sells, Justin Gehtland, 2004. The WinForms team at Microsoft praises Chris as a definitive authority. Microsoft has named Chris one of eight Software Legends. The content and structure are based on years of experience both building apps with WinForms as well as teaching other developers about WinForms. Alan Cooper, the father of Visual Basic, has provided the foreword for the book.

MDA Explained Anneke G. Kleppe, Jos B. Warmer, Wim Bast, 2003. Highlights of this book include the MDA framework, including the Platform Independent Model (PIM) and Platform Specific Model (PSM), OMG standards, and the use of UML, MDA, and Agile Extreme Programming and Rational Unified Process (RUP) development, how to apply MDA, including PIM to PSM and PSM to

code transformations for Relational Enterprise JavaBean EJB and Web models transformations including controlling and tuning traceability incremental consistency and their implications metamodeling and relationships between different standards including Meta Object Facility MOF UML and Object Constraint Language OCL Jacket Doing Hard Time Bruce Powel Douglass,1999 Doing Hard Time is written to facilitate the daunting process of developing real time systems It presents an embedded systems programming methodology that has been proven successful in practice The process outlined in this book allows application developers to apply practical techniques garnered from the mainstream areas of object oriented software development to meet the demanding qualifications of real time programming Bruce Douglass offers ideas that are up to date with the latest concepts and trends in programming By using the industry standard Unified Modeling Language UML as well as the best practices from object technology he guides you through the intricacies and specifics of real time systems development Important topics such as schedulability behavioral patterns and real time frameworks are demystified empowering you to become a more effective real time programmer

Building Windows 8 Apps with JavaScript Chris Sells,Brandon Satrom,Don Box,2012-12-27 Building Windows 8 Apps with JavaScript is the definitive guide for every experienced developer who wants to create ship and profit from Windows 8 apps built with HTML5 and JavaScript Written by Chris Sells former Visual Studio Principal Program Manager who led the team that built Microsoft s official Windows 8 JavaScript app templates and Brandon Satrom expert web mobile developer this book covers every facet of development with Microsoft s new JavaScript framework and WinRT The authors guide you through building full featured Windows Store apps that merge the best aspects of desktop web and mobile apps into a single user and developer experience You ll learn how to leverage the full power of the Windows 8 platform and integrate services ranging from client side state to offline storage Leveraging these techniques you can deliver information to users faster more clearly and more concisely on whatever devices they prefer Through complete example projects Building Windows 8 Apps with JavaScript covers Understanding powerful new improvements in Windows 8 developer experience Using Windows 8 s more flexible binding to update the UI as underlying data changes Creating layouts and typography that fit Windows 8 style and leverage its advantages Working with audio video captured media animation and HTML5 graphics Making your app connectable with PlayTo Integrating WinJS navigation services to improve UI control Maintaining app states built up over time and sharing them across devices Writing highly responsive async apps Supporting true touch metaphors and interactions location data and sensors Designing apps for the Windows 8 design language Extending JavaScript code to integrate existing C C code or to access Windows capabilities that WinRT doesn t expose Discovering best practices for monetizing Windows Store apps All of the downloadable examples can be created and run with Microsoft s free Visual Studio 2012 Express for Windows 8 which includes all you need to build package and deploy your Windows Store apps

The Object Constraint Language Jos B. Warmer,Anneke G. Kleppe,2003 bull Learn to better leverage the significant power of UML 2 0 and the Model Driven

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Cole,2003 PLEASE PROVIDE SUMMARY **A Practical Guide to Testing Object-oriented Software** John D.
McGregor,David A. Sykes,2001 David A Sykes is a member of Wofford College s faculty **Federal Statutes Annotated:**
Internal revenue (continued) to judiciary United States,1917

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