```
datatype 'a buffer = BUF of {
    insCh : 'a chan,
    remCh : 'a chan
}

fun buffer () = let
    val insCh = channel() and remCh = channel()

    fun loop [] = loop [recv insCh]
      | loop buf = if (length buf > maxlen)
          then (send (remCh, hd buf); loop (tl buf))
          else (select [sendEvt (remCh, hd buf) => loop (tl buf),
                        recvEvt insCh => loop (buf @ [x])])
    in
      spawn loop;
      BUF{
          insCh = insCh,
          remCh = remCh
        }
    end

fun insert (BUF{insCh, ...}, v) = send (insCh, v)

fun remove (BUF{remCh, ...}) = recv remCh
```

Programming Language: Concurrent ML

Matt Defenthaler
John Maskasky
Vinash Seenath

Concurrent Programming In Ml

Peter E. Lauer

Concurrent Programming In Ml:

Concurrent Programming in ML John H. Reppy,1999-08-13 Concurrent Programming ML CML included as part of the SML of New Jersey SML NJ distribution combines the best features of concurrent programming and functional programming This practical how to book focuses on the use of concurrency to implement naturally concurrent applications In addition to a tutorial introduction to programming in CML the book presents three extended examples using CML for practical systems programming a parallel software build system a simple concurrent window manager and an implementation of distributed tuple spaces This book also illustrates advanced SML programming techniques and includes a chapter on the implementation of concurrency using features provided by the SML NJ system It will be of interest to programmers students and professional researchers working in computer language development **ML with Concurrency** Flemming Nielson,2012-12-06 Both functional and concurrent programming are relatively new paradigms with great promise In this book a survey is provided of extensions to Standard ML one of the most widely used functional languages with new primitives for concurrent programming Computer scientists and graduate students will find this a valuable guide to this topic **Concurrent Programming with Events** John H. Reppy,1990 **Functional Programming, Concurrency, Simulation and Automated Reasoning** Peter E. Lauer,1993-06-16 This collection of papers arose from a series of lectures for workers in computer science and other disciplines The lectures were intended to familiarize them with some of the most exciting advanced computer based systems for the conceptualization design implementation simulation and logical analysis of applications in these disciplines The collection presents some strong motivational points for the use of theory based systems in the areas of functional programming concurrency simulation and automated reasoning highlighting some of their advantages and disadvantages relative to conventional systems The papers are mostly the work of individuals who were among the originators of the systemspresented The volume is intended as a contribution to narrowing the learning gap facing conventional computer users when they wish to use advanced theory based systems The papers are meant for a wide audience and should not require great mathematical sophistication for their comprehension The papers contain numerous references for those wishing to pursue a topic in greater depth **Encyclopedia of Parallel Computing** David Padua,2011-09-08 Containing over 300 entries in an A Z format the Encyclopedia of Parallel Computing provides easy intuitive access to relevant information for professionals and researchers seeking access to any aspect within the broad field of parallel computing Topics for this comprehensive reference were selected written and peer reviewed by an international pool of distinguished researchers in the field The Encyclopedia is broad in scope covering machine organization programming languages algorithms and applications Within each area concepts designs and specific implementations are presented The highly structured essays in this work comprise synonyms a definition and discussion of the topic bibliographies and links to related literature Extensive cross references to other entries within the Encyclopedia support

efficient user friendly searchers for immediate access to useful information Key concepts presented in the Encyclopedia of Parallel Computing include laws and metrics specific numerical and non numerical algorithms asynchronous algorithms libraries of subroutines benchmark suites applications sequential consistency and cache coherency machine classes such as clusters shared memory multiprocessors special purpose machines and dataflow machines specific machines such as Cray supercomputers IBM s cell processor and Intel s multicore machines race detection and auto parallelization parallel programming languages synchronization primitives collective operations message passing libraries checkpointing and operating systems Topics covered Speedup Efficiency Isoefficiency Redundancy Amdahls law Computer Architecture Concepts Parallel Machine Designs Benmarks Parallel Programming concepts design Algorithms Parallel applications This authoritative reference will be published in two formats print and online The online edition features hyperlinks to cross references and to additional significant research Related Subjects supercomputing high performance computing distributed computing **Concurrent Programming in ML** Walter Rodby,1990 Finally one can use the Standard ML modules system to make small adjustments in the meanings of the primitives The implementation takes only 220 lines of Standard ML It uses call with current continuation callcc to simulate concurrent execution on a sequential machine callcc is implemented efficiently by the Standard ML of New Jersey compiler which uses no runtime stack **A Framework for Programming Interactive Graphics in a Functional Programming Language** Enno Scholz,2003 Research Directions in Parallel Functional Programming Kevin Hammond,Greg Michaelson,2012-12-06 Programming is hard Building a large program is like constructing a steam locomotive through a hole the size of a postage stamp An artefact that is the fruit of hundreds of person years is only ever seen by anyone through a lOO line window In some ways it is astonishing that such large systems work at all But parallel programming is much much harder There are so many more things to go wrong Debugging is a nightmare A bug that shows up on one run may never happen when you are looking for it but unfailingly returns as soon as your attention moves elsewhere A large fraction of the program s code can be made up of marshalling and coordination algorithms The core application can easily be obscured by a maze of plumbing Functional programming is a radical elegant high level attack on the programming problem Radical because it dramatically eschews side effects elegant because of its close connection with mathematics high level be cause you can say a lot in one line But functional programming is definitely not yet mainstream That s the trouble with radical approaches it s hard for them to break through and become mainstream But that doesn t make functional programming any less fun and it has turned out to be a won derful laboratory for rich type systems automatic garbage collection object models and other stuff that has made the jump into the mainstream *Modelling and implementation of a microscopic traffic simulation system* Johannes Brügmann,2015-11-16 This thesis presents the foundations the initial state and the progress made in modelling and implementing a real world and real time online microscopic traffic simulation system for highway traffic To successfully model and implement such a simulation system this

thesis recommends the use of a number of formal methods applied at the right places As part of the recommendation this thesis proposes a microscopic traffic simulation system To explore the feasibility and the potential of the recommended methods it observes and examines the proposed system from multiple views and under various different aspects As part of the examination this thesis provides a semi formal specification a model implementation an implementation of a productive system and the benefits that result from validating such a system The results and any proper application of them have the potential to increase the reliability and the trustworthiness for any future implementation of the proposed simulation system The presented results additionally motivate to apply the proposed approach to similar simulation systems The thesis concludes the presentation of the results with some considerations for future implementations **SPIN Model Checking and Software Verification** Klaus Havelund,John Penix,Willem Visser,2006-12-31 The SPIN workshop is a forum for researchers interested in the subject of automata based explicit state model checking technologies for the analysis and veri cation of asynchronous concurrent and distributed systems The SPIN del checker http netlib bell labs com netlib spin whatispin html developed by Gerard Holzmann is one of the best known systems of this kind and has attracted a large user community This can likely be attributed to its e cient state exploration algorithms The fact that SPIN s modeling language Promela resembles a programming language has probably also contributed to its success Traditionally the SPIN workshops present papers on extensions and uses of SPIN As an experiment this year s workshop was broadened to have a slightly wider focus than previous workshops in that papers on software veri cation were encouraged Consequently a small collection of papers describe attempts to analyze and verify programs written in conventional programming languages Solutions include translations from source code to Promela as well as specially designed model checkers that accept source code We believe that this is an teresting research direction for the formal methods community and that it will result in a new set of challenges and solutions Of course abstraction becomes the key solution to deal with very large state spaces However we also see tential for integrating model checking with techniques such as static program analysis and testing Papers on these issues have therefore been included in the proceedings **Practical Aspects of Declarative Languages** José F. Morales,Dominic Orchard,2021-01-15 This book constitutes the refereed proceedings of the 23rd International Symposium on Practical Aspects of Declarative Languages PADL 2021 held in Copenhagen Denmark in January 2021 The 10 full papers were carefully reviewed and selected from 21 submissions The papers present original work emphasizing novel applications and implementation techniques for all forms of declarative concepts including programming with sets functions logic and constraints The papers are organized in the following topical headings Foundations and Programming Concepts Applications of Declarative Languages and Declarative Approaches to Testing and Debugging Due to the Corona pandemic PADL 2021 was held as a virtual event *Mobile Computation with Functions* Zeliha Dilsun Kirli,2012-12-06 Mobile Computation with Functions explores distributed computation with languages which adopt functions as the main programming abstraction and

support code mobility through the mobility of functions between remote sites It aims to highlight the benefits of using languages of this family in dealing with the challenges of mobile computation The possibility of exploiting existing static analysis techniques suggests that having functions at the core of mobile code language is a particularly apt choice A range of problems which have impact on the safety security and performance are discussed It is shown that types extended with effects and other annotations can capture a significant amount of information about the dynamic behavior of mobile functions and offer solutions to the problems under investigation This book includes a survey of the languages Concurrent ML Facile and PLAN which inherit the strengths of the functional paradigm in the context of concurrent and distributed computation The languages which are defined in the subsequent chapters have their roots in these languages **Concurrent Programming** Gregory R. Andrews,1991 Mathematics of Computing Parallelism **The Standard ML Basis Library** Emden R. Gansner,John H. Reppy,2004-04-05 The book provides a description of the Standard ML SML Basis Library the standard library for the SML language For programmers using SML it provides a complete description of the modules types and functions composing the library which is supported by all conforming implementations of the language The book serves as a programmer s reference providing manual pages with concise descriptions In addition it presents the principles and rationales used in designing the library and relates these to idioms and examples for using the library A particular emphasis of the library is to encourage the use of SML in serious system programming Major features of the library include I O a large collection of primitive types support for internationalization and a portable operating system interface This manual will be an indispensable reference for students professional programmers and language designers Formal Methods at the Crossroads. From Panacea to Foundational Support Bernhard K. Aichernig,Tom Maibaum,2011-03-29 This volume is devoted to the 10th Anniversary Colloquium of UNU IIST the International Institute for Software Technology of the United Nations University as well as to the memory of Armando Haeberer who passed away while he was working on the preparation of this book in February 2003 The volume starts with a special paper by Tom Maibaum recollecting Armando Haeberer s life and work The second part presents work done by members of UNU IIST as well as a paper on the history of the institute The subsequent topical sections present key contributions by leading researchers and thus assess the state of the art in software engineering and its engineering and scientific principles from models to software real time systems and verification All in all the book is a unique survey of the power and potential of formal methods in software engineering **Practical Aspects of Declarative Languages** Ricardo Rocha,John Launchbury,2011-01-21 This book constitutes the refereed proceedings of the 13th International Symposium on Practical Aspects of Declarative Languages PADL 2011 held in Austin TX USA in January 2011 co located with POPL 2011 the Symposium on Principles of Programming Languages The 17 revised full papers presented together with one application paper were carefully reviewed and selected from 40 submissions The volume features a variety of contributions ranging from message passing and mobile networks concurrent and parallel programming

event processing and reactive programming profiling and portability in Prolog constraint programming grammar combinators belief set merging and work on new language extensions and tools **Frontiers of Combining Systems** Bernhard Gramlich,2005-09-14 This book constitutes the refereed proceedings of the 5th International Workshop on Frontiers of Combining Systems FroCoS 2005 held in Vienna Austria in September 2005 The 19 revised full papers presented including 2 system descriptions were carefully reviewed and selected from 28 submissions The papers are organized in topical sections on combinations of logics theories and decision procedures constraint solving and programming combination issues in rewriting and programming as well as in logical frameworks and theorem proving systems **Parallel Processing** Bruno Buchberger,Jens Volkert,1994-08-30 Proceedings Parallel Computing *Semantics Engineering with PLT Redex* Matthias Felleisen,Robert Bruce Findler,Matthew Flatt,2009-07-10 The first comprehensive presentation of reduction semantics in one volume and the first tool set for such forms of semantics This text is the first comprehensive presentation of reduction semantics in one volume it also introduces the first reliable and easy to use tool set for such forms of semantics Software engineers have long known that automatic tool support is critical for rapid prototyping and modeling and this book is addressed to the working semantics engineer graduate student or professional language designer The book comes with a prototyping tool suite to develop explore test debug and publish semantic models of programming languages With PLT Redex semanticists can formulate models as grammars and reduction models on their computers with the ease of paper and pencil The text first presents a framework for the formulation of language models focusing on equational calculi and abstract machines then introduces PLT Redex a suite of software tools for expressing these models as PLT Redex models Finally experts describe a range of models formulated in Redex PLT Redex comes with the PLT Scheme implementation available free at http www plt scheme org Readers can download the software and experiment with Redex as they work their way through the book **Practical Aspects of Declarative Languages** Bharat Jayaraman,2004-05-19 The International Symposium on Practical Aspects of Declarative Languages PADL is a forum for researchers and practitioners to present original work emphasizing novel applications and implementation techniques for all forms of declarative concepts especially those emerging from functional logic and c straint languages Declarative languages have been studied since the inception of computer science and continue to be a vibrant subject of investigation today due to their applicability in current application domains such as bioinformatics network con guration the Semantic Web telecommunications software etc The 6th PADL Symposium was held in Dallas Texas on June 18 19 2004 and was co located with the Compulog Americas Summer School on Compu tional Logic From the submitted papers the program committee selected 15 for presentation at the symposium based upon three written reviews for each paper which were provided by the members of the program committee and additional referees Two invited talks were presented at the conference The rst was given by Paul Hudak Yale University on An Algebraic Theory of Polymorphic T poral Media The second invited talk was given by Andrew Fall Dowlland Technologies and

Simon Fraser University on Supporting Decisions in C plex Uncertain Domains with Declarative Languages Following the precedent set by the previous PADL symposium the program committee this year again selected one paper to receive the Most Practical per award

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